



Brittney Owens

Character Animator

brittneyowens@live.com • www.brittneyowens.com

Animation Skills

- 3D Animation
- 2D Computer Animation
- Video & Photo Editing
- Traditional Animation

Technical Skills

- Autodesk Maya
- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere Pro
- Adobe Flash
- Adobe Audition

Education

AnimSquad, Online, November 2014 – November 2015

Expert Tutor: Andrew Chesworth, Intermediate Tutor: Marlon Nowe, and Beginner Tutor: Frank Abney

Rocky Mountain College of Art + Design (RMCAD), Denver, CO, August 2007 – December 2011

Bachelor of Fine Arts, 2D and 3D Animation, Summa Cum Laude

Animation Employment

Animation Director, *ICON Creative Studio*, Vancouver, BC, July 2018 – Present

- Animation Director, May 2020 – Present
 - Directing animation on Disney's *T.O.T.S.*
 - Communicate with clients and artists supervising progress, assigning tasks and providing feedback
- Lead Animator, October 2019 – May 2020
 - Animated, tested rigs and helped solve technical problems on Disney's *T.O.T.S.* and Netflix's *Super Monsters*
- Senior Animator, July 2018 – October 2019
 - Animated on Disney's *T.O.T.S.* and Netflix's *Super Monsters*

Animator / Editor / Designer, *Freelance*, Remote, December 2011 – Present

- Animate 2D and 3D videos using After Effects, Flash and Maya for clients including *Karen Keller International, Inc.*
- Edit photos, audio and videos using Photoshop, Audition and Premiere Pro for various clients
- Design graphics and infographics used to explain products and services to customers

Senior Animator, *Rainmaker Studios, A Division of WOW! Unlimited Media Inc.*, Vancouver, BC, January 2017 – July 2018

- Senior Animator, August 2017 – July 2018
 - Animated on the Netflix series *Barbie Dreamhouse Adventures*
- Animator, January 2017 – August 2017
 - Animated on the movie *Barbie Dolphin Magic*

3D Animation Instructor, *Bethany College*, Lindsborg, KS, August 2017 – December 2017

- Remotely taught the 3D Computer Animation 1 course online, focusing on the 12 Principles of Animation

Freelance Animator, *Hi Road Productions*, Remote, January 2012 – January 2017

- Freelance Animator, July 2015 – February 2016, September 2016 – January 2017
- Lead Animator & Project Manager, January 2014 – June 2015
- Animator, January 2012 – December 2013
 - Remotely animated characters and effects for animatic test spots
 - Communicated with clients and artists supervising progress, assigning tasks and providing feedback

Animator, *Rainmaker Entertainment Inc.*, Vancouver, BC, February 2016 – August 2016

- Animated on the Direct-to-DVD movie *Barbie Video Game Hero*

Freelance Character Animator, *Wizart Animation*, Voronezh, Russia, February 2016 – March 2016

- Remotely animated on *The Snow Queen 3: Fire and Ice* feature film

Lead 3D Animator, *Cinema 1 Film & FX*, Wichita, KS, January 2014 – August 2015

- Animated 3D characters, props, and cameras in Maya for a variety of projects

Contract Animator, *ARG! Cartoon Animation Studio, LLC*, Colorado Springs, CO, January 2013 – August 2015

- Animator (*Adventures of Turtle Tadio*), February 2015 – August 2015
- Director & Lead Animator (*Maxwell's Airplanes*), September 2014 – April 2015
- Freelance Animator, January 2013 – September 2013
 - Remotely animated and directed the TV commercial *Maxwell's Airplanes*
 - Animated shots remotely for many videos including the TV show *Adventures of Turtle Tadio*

Lead Animator, *Walrus & Carpenter Productions, LLC*, Wichita, KS, February 2012 – July 2015

- Lead Animator, June 2013 – July 2014, June 2015 – July 2015
- Animator, February 2012 – July 2012
 - Animated characters from illustrations for *Alicewinks* and *Rabbitwinks*, feature films for an enhanced e-book